Leah Jorgensen

Full-Stack Developer

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I am a solutions driven full-stack developer, whose keen eye for detail, knack for design, and passion for coding enable me to create strong applications that keep the end user in mind. I am always ready to learn, quick to adapt, and striving to improve my skills to follow best practices and industry standards. I am excited to use my design, coding, and problem solving skills to develop innovative products and solutions that are user-centric.

SKILLS

JavaScript • HTML5 • CSS • Python • React.js • Node.js • Express.js • MongoDB • PostgreSQL SQLite • Mongoose • Flask • Redux • ejs • Axios • npm • Bootstrap • Materialize • Git Illustrator • InDesign • Photoshop • XD

RELEVANT EXPERIENCE

Software Engineering Flex Immersive | General Assembly | Remote | 07/2021– 12/2021 Successfully completed 420+ hours of expert-led instruction and hands-on learning in JavaScript, Python, HTML5, CSS, React.js, Node.js, Express, MongoDB, and PostgreSQL. Developed the following projects:

- Sown | <u>GitHub Frontend Repo</u> | <u>GitHub Backend Repo</u> | <u>Deployed Site</u> | Technologies: React.js Python Flask SQLite CSS Axios NCDC's CDO API | A seed sowing reminder app. Allows users to add seeds they plan on growing for the season and gives reminders when to start sowing based on their zip code.
- Wags & Whiskers | <u>GitHub Frontend Repo</u> | <u>GitHub Backend Repo</u> | <u>Deployed Site</u> | Technologies: React.js • Node.js • Express.js • MongoDB • CSS • Bootstrap • Mongoose • Redux • React Router • Axios • Petfinder's API | Worked as a member of a small team to create an adoptable pet matchup app for prospective pet owners. Responsible for all React Router aspects, data handling with Redux, app design, app flow, and assisting teammates with problem solving and debugging.
- SkillUp | <u>GitHub Repo</u> | <u>Deployed Site</u> | Technologies: Node.js Express.js ejs MongoDB Mongoose Passport.js CSS Materialize | A project idea app for skill development and improvement. Offers project ideas to help users build up their skills in various fields. Currently supports web development and graphic design.
- **Battleship** | <u>GitHub Repo</u> | <u>Deployed Site</u> | Technologies: JavaScript HTML5 CSS | Developed an HTML5 game that utilized CSS and JavaScript for the display graphics and game logic. Battleship is a two player game where the objective is to sink your opponent's ships first. The game features drag and drop ship placement and interactive game boards.

Graphic Designer | Horrocks Market | Kentwood | 04/2018 - 12/2021

- Developed and created media to promote diverse product lines and community events that drove sales and enhanced customer experience for local market
- Successfully worked independently and cross-functionally with teams to design and execute branding and marketing campaigns
- Managed project plan roadmap in order to prioritize 15+ deadline graphic design driven projects weekly
- Communicated with teams to ensure departmental signage needs are met and creating and delivering any that are needed using Adobe Illustrator, InDesign, Illustrator and Acrobat Pro DC
- Oversaw all aspects of store event media from conceptualization to launch. Including branding, event logos, web and social media content, and in-store print media
- Developed template files in InDesign to improve workflow efficiency and design consistency

Graphic Designer | KVA Engineering, Inc. | Grand Rapids | 02/2011–Present

- Responsible for the preparation of aviation technical documentation and all training and project media
- Provide the formatting, layout, and diagrams for numerous technical documents of 300+ pages using Microsoft Word, Visio, Excel, and Publisher following established guidelines
- Collaborate with director to develop training programs and curriculum and successfully put them into production

EDUCATION

General Assembly | Software Engineering Flex Immersive | Remote | 2021 Bachelor's of Fine Arts in Visual Communication, Cum Laude | Oklahoma Christian University | Oklahoma City | 2016